



CANADA'S SPORTS  
HALL OF FAME  
PANTHÉON DES  
SPORTS CANADIENS

# TEACHER'S GUIDE

# LEARNING THROUGH SPORT ARTEFACTS

**CORE SUBJECT:** Social Studies and Language Arts

**GRADE LEVELS:** K-3



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**INSPIRING CANADIANS - IN SPORT & LIFE**



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## Canada's Sports Hall of Fame

**Canada's Sports Hall of Fame is one of the oldest in North America. Its purpose is to honour Canadians who have contributed to sport in this country either on the field of play as an athlete or as a builder.**

This honour has been extended to include sportswriters and broadcasters as well as unique contributions from non-human sources such as the schooner The Bluenose or the remarkable show jumping horse Big Ben.

The vision for Canada's Sports Hall of Fame began in the late 1940's with Harry Price. He believed that sport united Canadians from coast to coast, and contributed to our national identity. As such, he felt that there needed to be a place entirely devoted to promoting Canada's rich sporting history and amazing sports heroes.

For eight years, Price travelled across the country trying to enlist support to build a museum dedicated to Canadian athletes past and present, a place to celebrate the many achievements by Canadian athletes in the world of sports. His vision finally came to fulfillment in June 1955 when Canada's Sports Hall of Fame opened its doors at the Canadian National Exhibition (CNE) featuring 53 Canadian sporting heroes.



Beginning in the late 1990's, the Hall had been attempting to move to a new location that would enable more Canadians to enjoy the collection. In 2008, nine Canadian cities expressed interest for the right to host the Hall, with Calgary coming out the clear winner.

The Hall opened on July 1, 2011 and currently features 605 Canadian sporting heroes representing over 65 sports. With twelve galleries, 53 interactive displays and more than 2,000 artefacts, the Hall is a rich way to explore Canada's spectacular sporting history.





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## Planning your Fieldtrip

### What to expect on arrival:

**For directed programs:** upon arrival, your group will be greeted by their Education Program Presenter(s) and students will be directed to the coatroom to put away jackets and bags. Groups will receive a short introduction to Canada's Sports Hall of Fame.

- After their introduction to Canada's Sports Hall of Fame, students will watch a film entitled: "Canada's Greatest Sports Moments". Afterwards, the class may be split into smaller groups to complete tours and activities. To make effective use of time **please split your class into smaller groups before you arrive and ensure each student knows which group they are in** for transition into activities after the film.

**For self-guided visits:** Upon arrival, please visit our Visitor Services desk to make payment for your group. Afterwards, your group will be directed to the coatroom to put away jackets and bags. You are then free to explore the museum at your leisure. The film, "Canada's Greatest Sport Moments", plays every 30 minutes on the hour and half hour in the Riddell Family Theatre. **Please review Museum rules with students and chaperones before entering the museum** to ensure students are able to safely enjoy their visit to the fullest.



### Program Expectations:

- Sketching and journaling are great activities to take part in at Canada's Sports Hall of Fame, but most of our directed programs do not allow time for them. Please leave your sketchbooks and journals at school unless you have booked a self-guided visit or a full day directed program that includes journaling and sketching time in the museum. Pencils only in the museum please!
- It is very important that you let us know of any special needs **BEFORE** your fieldtrip, such as the English language level of your group, and if any students have behavioural challenges or disabilities. This allows us to better prepare for your program and give your students the best experience possible. We thank you in advance!
- Adults and students** are asked to keep their cell phones away during programming. Take this opportunity to un-plug from the stresses of life and enjoy our amazing programs and exhibits! During free time at the end of the program students may use their cell phones or cameras but must turn the flash off if taking photos.
- Directed programs begin at the time indicated in the Booking Confirmation box. **Please plan to arrive 15 minutes prior to the start time of your program.** Please factor in traffic, weather, and unloading time when booking your bus.



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## Planning your Fieldtrip

### Food at Canada's Sports Hall of Fame:

- If you require a lunch space, please let us know as soon as possible. Our lunch space is limited and booked on a first come first served basis.
- If you have booked a full day directed program you will break for lunch at noon. Your Education Program Presenter(s) will direct you to our lunch space. Groups are encouraged to take a walk around the grounds of Canada Olympic Park after their lunch to enjoy some fresh air and refocus for afternoon programming.
- Teachers, students, and adult volunteers are asked to bring bag lunches. We do not have a microwave or cafeteria on site. We do have water fountains to re-fill water bottles and vending machines for a snack.
- Most of Canada's Sports Hall of Fame's programs do not have time to accommodate a snack break. Please eat snack before or after your visit. Exceptions can be made for students with special dietary needs. Please let us know of any special needs prior to your fieldtrip.

### Program costs:

- The program fee per student is \$5.00 for a half day or \$10.00 for a full day.
- Payment should be made **upon arrival** on the day of your program at our Visitor Services desk. Payment can be made using credit card, cash or school/organization cheque. You only pay for the number of students in attendance on the day of your visit. **Refunds will not be issued for cheque overpayments due to a change in student numbers.**



### Cancellations:

- Inclement weather can lead to school or facility closures. Should the weather force a cancellation of your visit, please contact **403-776-1059** on the morning of your visit. Your visit will either be rescheduled or refunded. Should Canada's Sports Hall of Fame be closed due to weather, the booking teacher will be contacted.
- Please provide two business days' notice for any non-weather related cancellations. A \$25.00 administration fee will be charged with less than two business days.



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## Planning your Fieldtrip

Our student drop-off area can be accessed by entering the parking lot on the West side of our building (right turn from Canada Olympic Road). Students must be dropped off at the back door (South) of the building. Students can then walk along the side of the building to our front doors. Alternately, students may be dropped off in the bus loop in front of the Markin MacPhail Centre and use the crosswalks to cross Canada Olympic Road SW to Canada's Sports Hall of Fame. Unloading at the front of the building blocks the fire lane for Canada Olympic Park.

### Prepare your students:

Teacher Guides for all of our programs are located under Education on our website at [www.sportshall.ca](http://www.sportshall.ca). These guides will provide you with curriculum links, pre and post visit activities, and museum rules. We strongly encourage you to go over the rules with your students and take part in some of the pre-visit activities before your fieldtrip. The more preparation your students have, the more meaningful their fieldtrip experience will be.

**Student discipline during the program is the responsibility of the teacher and adult supervisors.** All teacher and adult supervisors are admitted free of charge up to a 1:5 adult to student ratio. **We strongly recommend one adult supervisor to every five students.** Adult supervisors are to remain with their students **at all times.** This includes during lunch, washroom breaks, **and self-guided visits.**

If taking part in a directed program, please have your students attend with nametags on. Our Education Program Presenters really appreciate being able to refer to students by name. If you are taking part in a self-guided visit, nametags are not necessary.



Canada's Sports Hall of Fame has a retail store that includes books, clothing, toys, and other items celebrating Canada's athletic history. Students and all other guests are encouraged to bring money for purchasing souvenirs if they so choose.



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## The Galleries

Canada's Sports Hall of Fame's "Learning through Sport Artefacts" education program is a hands-on learning experience with sport artefacts from Canadian history. Linked closely to the Alberta Language Arts and Social Studies Kindergarten to Grade 3 curriculums, the program provides a complete educational experience. The onsite activities portion will include the opportunity for students to handle authentic artefacts, a scavenger hunt, and watch a film called "Canada's Greatest Sports Moments" narrated by rock singer Bryan Adams.

"Canada's Greatest Sports Moments" offers students the opportunity to see the 65 sports represented by our Honoured Members in action and be inspired by their stories. Students will then be encouraged to use their literacy skills while working collaboratively to complete our scavenger hunt featuring Canada's Sports Hall of Fame's Honoured Members from sports like figure skating, curling, running, and diving.

Artefacts students will be able to handle from the collection of Canada's Sports Hall of Fame may include: different types of skates, training aids for skiing, curling equipment, specially designed footwear, safety equipment, as well as an Olympic Games torch and medal. While handling artefacts students will be encouraged to think creatively to identify the objects and their purpose. They will observe the physical features of the artefacts and consider how and why they have been made in a collaborative setting.





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## Curriculum Links

The content and activities of Learning through Sport Artefacts are linked to the following Kindergarten to Grade 3 Social Studies and Language Arts Curriculum:

### Kindergarten to Grade Three

#### Language Arts

##### General Outcome 1:

- Students will listen, speak, read, write, view and represent to explore thoughts, ideas, feelings and experiences.

##### General Outcome 2:

- Students will listen, speak, read, write, view and represent to manage ideas and information.

##### General Outcome 3:

- Students will listen, speak, read, write, view and represent to respect, support and collaborate with others.

### Kindergarten to Grade Three

#### Social Studies

##### Dimensions of Thinking

Students will:

- Develop skills of critical and creative thinking (K.S.1), (1.S.1), (2.S.1), (3.S.1)
- Develop skills of historical thinking (K.S.2), (1.S.2), (2.S.2), (3.S.2)
- Develop skills of cooperation, conflict resolution and census building (K.S.5), (1.S.5), (2.S.5), (3.S.5)
- Demonstrate skills of oral, written and visual literacy (K.S.8), (1.S.8), (2.S.8), (3.S.8)





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## Pre-Visit Activities

Having planned your visit to Canada's Sports Hall of Fame, it is recommended that you spend some time preparing your students for what they will learn while at Canada's Sports Hall of Fame. We have prepared some pre-visit and post-visit activities to help you maximize the learning opportunities from your visit.

### TALK ABOUT IT

Begin a classroom discussion about sports, focusing on the sports that the students most enjoy playing. You might begin this discussion by asking:

“Raise your hand if you have participated in sports?”

“Which sport do you like to play the most?”

“Do you know an athlete that participates in your favourite sport?”

### THINK ABOUT IT

“What kind of sports do you think you would see at Canada's Sports Hall of Fame?”

### LEARN ABOUT IT

Complete one or more of the activities attached, at the back of this Guide, based on the appropriateness for the grade level: Word search, Colouring sheet, Matching, Connect the Dots, and Maze.





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## Post-Visit Activities

Once you have returned to class, debrief the students by asking them to recount their most enjoyable activities and the stories and/or artefacts from Canadian history that they found interesting at Canada's Sports Hall of Fame.

Please provide the students with one of the following wrap-up assignments:

1. Draw a picture of your favourite athlete, sport, or artefact from the trip to Canada's Sports Hall of Fame.
2. Tell or write a story that includes your favourite athlete, sport, or an artefact that you saw at Canada's Sports Hall of Fame.
3. Do a show and tell of an artefact that you have in your home.



Sport for Life

## Pre- and Post-Visit Physical Activities

As part of Canada's Sports Hall of Fame's education programs we encourage all students to get active to round out their experience learning about Canada's greatest sports heroes. To achieve this goal Canada's Sports Hall of Fame is proud to partner with 60 Minutes Kids Club to promote an active lifestyle. Through a month-long Healthy Habits challenge students learn all about the important elements in leading a healthy lifestyle, and the Fundamental Movement Skills tools encourage physical literacy and goal-setting through simple movements common to all sports. For more information on 60 Minutes Kids Club please visit [www.60minskidsclub.org](http://www.60minskidsclub.org).



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NAME: \_\_\_\_\_

## Draw Line to Match Sport with Name

Canada's Sports Hall of Fame

Draw Line to Match Sport with Name



SOCER



BASKETBALL



TENNIS

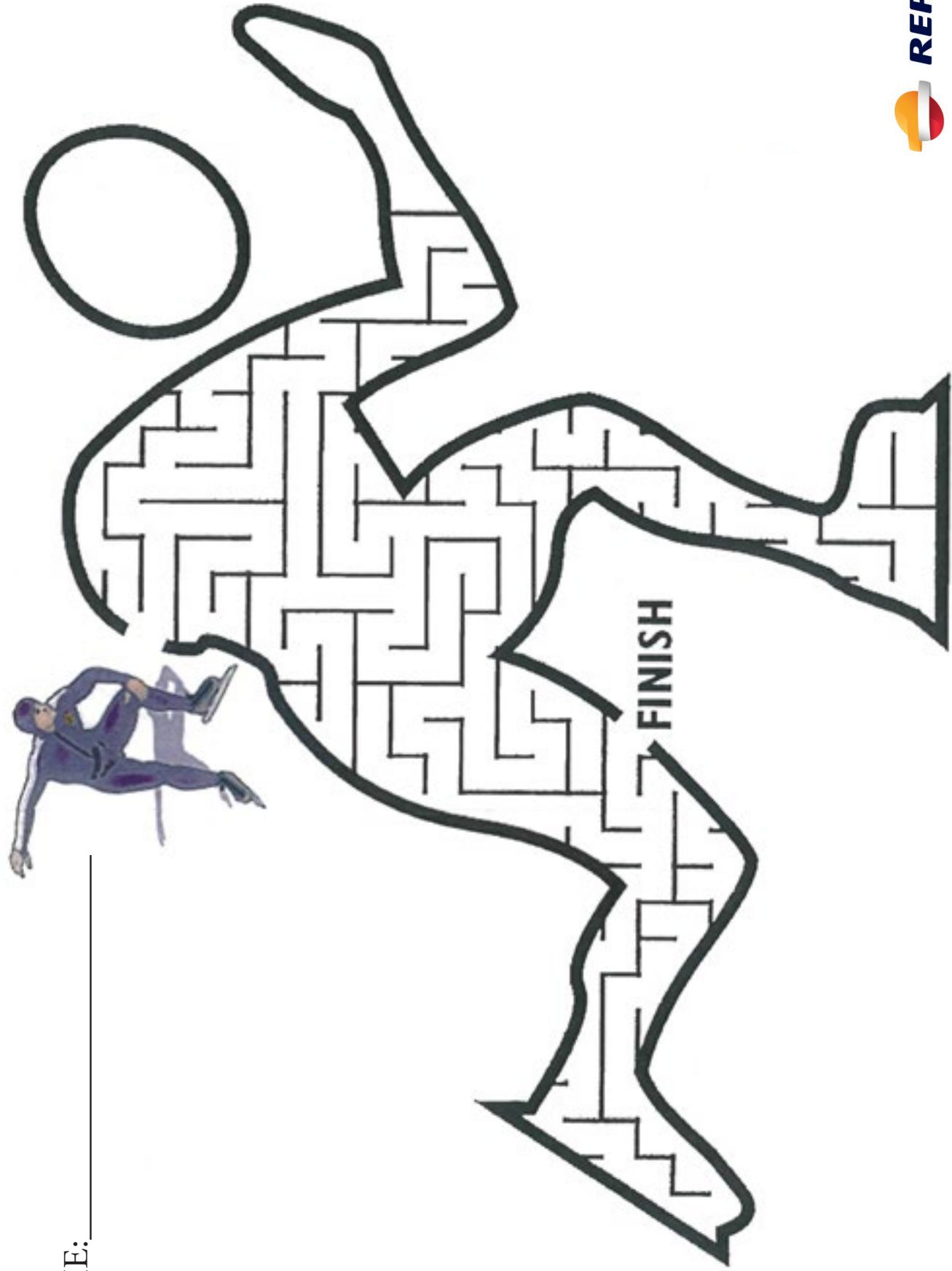


HOCKEY

# LEARNING THROUGH SPORT ARTEFACTS



NAME: \_\_\_\_\_





CANADA'S SPORTS  
HALL OF FAME  
PANTHÉON DES  
Sports Canadiens

# LEARNING THROUGH SPORT ARTEFACTS

## Baseball Dot to Dot

NAME: \_\_\_\_\_



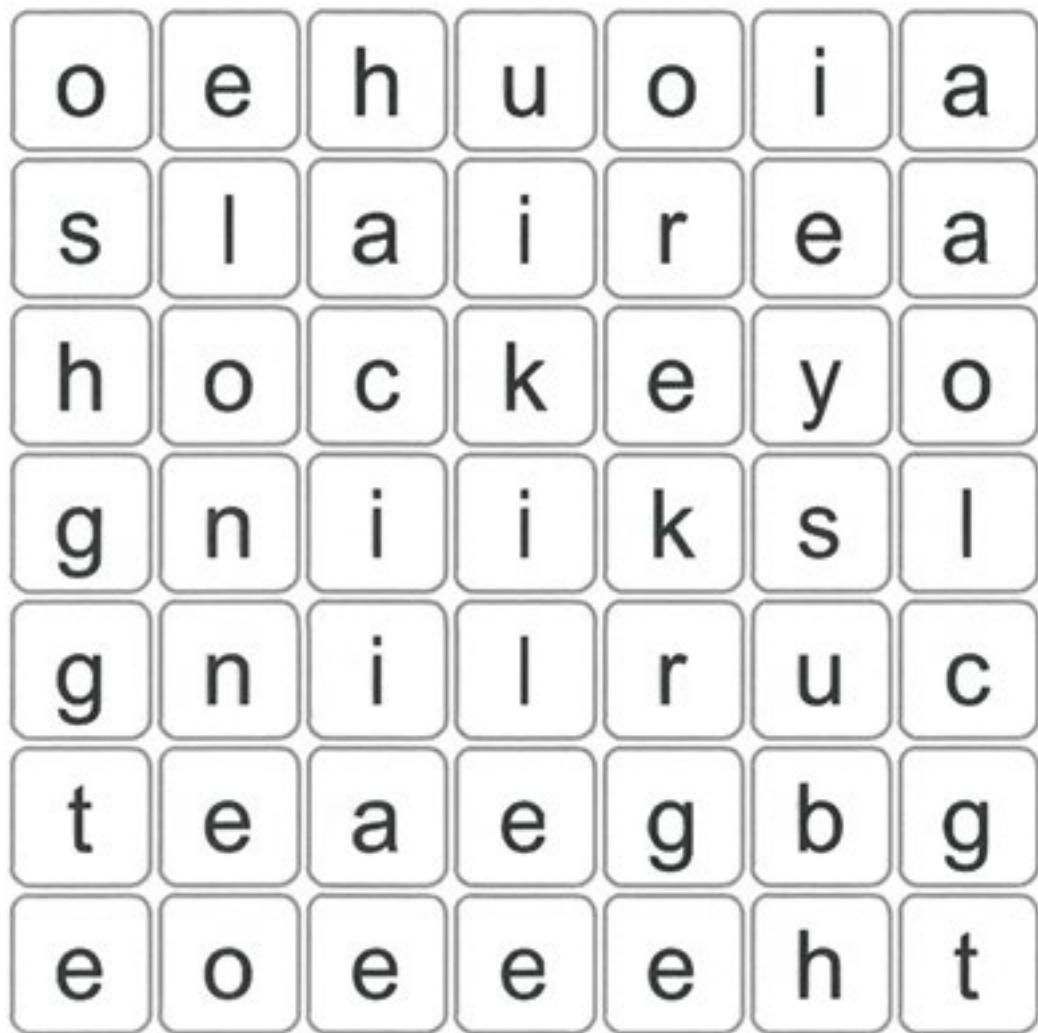


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HALL OF FAME  
PANTHÉON DES  
Sports Canadiens

# LEARNING THROUGH SPORT ARTEFACTS

## Winter Sports Word Search

NAME: \_\_\_\_\_





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HALL OF FAME  
PANTHÉON DES  
Sports Canadiens

# LEARNING THROUGH SPORT ARTEFACTS

## Summer Sports Word Search

NAME: \_\_\_\_\_



horse  
basketball  
sports  
soccer  
football



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HALL OF FAME  
PANTHÉON DES  
Sports Canadiens

# LEARNING THROUGH SPORT ARTEFACTS

## Winter Sports Word Search



luge  
hockey  
curling  
skiing  
aerials



## Summer Sports Word Search



horse  
basketball  
sports  
soccer  
football